Sample Moderator Script

PRE-MATCH INTRODUCTION

Good afternoon.	My name is	_, I will be the moderat	or for this match. Our timer is
	; our official scorer is	; our volu	inteer with the board score is
	·		
Let me remind ev players and for th	veryone to turn off their one audience.	communication devices.	There are penalties for
Audience:			
be to be quiet so be allowed to ret	as not to distract myself	or the teams. Also, if you half-time break. If you	ny way. Your hardest job will ou leave the room you will not ur cell phone rings, you will be
Players:			
	communication during to ng or after the reading o	•	ire that you are not giving or
calculating before	to be read. Looking at a t	eading, and they may be	s or begin writing or gin communicating as soon as rial during the reading of a
Ronus questions	will be read one part at a	time. That is the lead-in	n, and first part of the bonus
			nfer and provide an answer. If
			s to pass), the other team d part of the bonus is then
			swer. The third part will then be
read and answere	ed in the same way		
• • •	ait to be recognized prior ertain of your answer.	r to giving an answer. P	lease speak up loudly and
Paper and pencils	s ready?		
Let us begin the i	ntroductions.		
On my right is			, Captain, please introduce
your team.			
On my left is			, Captain, please introduce
your team.			

Any questions?	
Coaches are you ready? Let us begin.	
MATCH CUES	
Toss-Ups Toss-up number 1 is in sub-category as indicated in your questions. i.e. Social Studies,	
*Also read the direction to allow 30 seconds for an answer Toss-up number 16 is in	This is a 30 second question.
Bonus question number two is 3 parts parts in	. [Always give
the category and sub-category as indicated in your questions. i.	
On a bonus question, indicate "Correct" or "Incorrect" after the	response to part of the bonus.
Each bonus is read separately.	
END OF MATCH	
Our match has concluded. Congratulations to both teams on a score was with points and points.	